

LAUREN R. BROWN

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Skills

Animating

After Effects
Flash
Toon Boom Animate Pro

Stop Motion

Puppet Fabrication
Animation

Editing

Avid
Final Cut
Premiere

Image Manipulation

Photoshop

DVD Creation

Encore
Roxio

Website Creation

HTML & CSS
Wordpress

Production

Word
Excel
Outlook
Open Office
Google Docs
Adobe PDF

Education

University of Southern California

Fall 2008 – Spring 2011
Masters of Animation and Digital Arts

Centenary College of Louisiana

Fall 2004 – Spring 2008
Bachelors of Art with Honors in
Communications: Film, Television, and
Video with a Minor in French

Experience

Animation Supervisor

August 2011 to Present - Los Angeles, CA

Oversaw animation production for a 20 minute short that will be included in *Bite Size*, a feature length documentary on childhood obesity. Duties included scheduling the director and animators, approving shots with the director and maintaining paperwork for the producer. Official Website: <http://www.bitesizemovie.com/>

Animation Mentor

July 2011 to September 2011 - Los Angeles, CA

Participated in ImMEDIATE Justice, a camp designed to teach teenage girls about the ins and outs of being female by assisting them in the creation of original short pixilated animation pieces.

Official Website: <http://immediatejusticeproductions.org/>

Intern at the Chiodo Bros. Studio

May & June 2011 – Burbank, CA

Worked on a short series by (W)holesome Products for Disney. Production Assistant work included pulling daily shots and organizing storyboards. Fabrication work included casting, seaming, and repairing puppets. While there, I created a comprehensive tutorial in InDesign for the tasks done in the fabrication department.

Student Assistant at USC

Spring 2010 to Spring 2011 - USC - Los Angeles, CA

Assisted Lisa Mann and Eric Hanson guide the 1st year MFAs through their major production courses. Assisted Trixy Sweetvittles in guiding undergraduates in teaching 3rd graders at Inner City Arts.

Co-Organizer of Studio Day

Spring 2011 - USC - Los Angeles, CA

Created and organized USC Animation and Digital Art's First Annual Studio Day where studios met with students and provided feedback on portfolios. I collaborated with Elyse Kelly and members of our newly formed graduate representation organization, Persistence of Visionaries.

Live Action Producer

July 2009 to May 2010 – USC – Los Angeles, CA

Live action producer for Sepehr Dehpour's Master's thesis, *Legend of Arad*. The main shoot involved a total of 55 people over three days on a green screen stage.

Official Website: <http://film.cgtaal.com>

Intern at howdy ink

June 2005 to May 2008 – howdy ink – Shreveport, LA

Production assistant for children's book author and movie producer William Joyce. Assisted in creating pitch bibles and pre-production documents. Created file organization systems for film projects and original art. Helped organize the artspace shows Faces of Katrina and Meet the Robinsons for the Shreveport Regional Arts Council.

Intern at Reel FX Entertainment

June 2006 - Reel FX Entertainment – Dallas, TX

Prepared storyboards for Boz the Bear, created an internal marketing presentation for an original film, and created conceptual drawings.